

# Internal and Observational Parametricity for Cubical Agda

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**Introduction** Relational parametricity [Rey83] of an object language  $\mathcal{X}$  in a target language  $\mathcal{Y}$  can be summarized as the following statement:

**Parametricity:** For every ( $\mathcal{S}$ ) type  $T$  in  $\mathcal{X}$ , we can define Reynolds’ logical relation  $[T]$  in  $\mathcal{Y}$  and every ( $\mathcal{P}$ ) program  $t : T$  in  $\mathcal{X}$  is self-related according to  $[T]$  in  $\mathcal{Y}$ .

This statement contains two universal quantifications, which we have labeled with names  $\mathcal{S}$  and  $\mathcal{P}$  for the (meta)theories where these quantifications take place.

Two approaches exist to incorporate parametricity into proof assistants based on dependent type theory. On the one hand, parametricity translations from  $\mathcal{X}$  to  $\mathcal{Y}$  [BJP12, KL12, AM17] conveniently compute parametricity statements and their proofs solely based on *individual* well-typed polymorphic programs; individual in the sense that both quantifications take place in a metatheory. On the other hand, when  $\mathcal{X} = \mathcal{Y}$ , internally parametric type theories [NVD17, ND18, BCM15, Mou16, CH21] augment plain type theory with additional primitives that offer internal parametricity: the ability to write formal internal proofs that *any* polymorphic program of a *certain* type satisfies its parametricity statement. In other words,  $\mathcal{P} = \mathcal{X} = \mathcal{Y}$  but  $\mathcal{S}$  is still a metatheory. However these type theories lack mature proof assistant implementations and deriving parametricity in them involves low-level intractable proofs. We call a system observational if  $\mathcal{S} = \mathcal{Y}$  and the assignment  $T \mapsto [T]$  is available as a function in  $\mathcal{Y}$ .

We contribute `Agda --bridges` [VMND24]: the first practical internally parametric proof assistant. `Agda --bridges` is based on Cavallo and Harper’s system (CH) for internally parametric HoTT [CH21] which is in turn based on Bernardy, Coquand and Moulin’s system for internal parametricity [BCM15]. We provide the first mechanized proofs of crucial theorems for internal parametricity, like the relativity theorem (relational univalence). Moreover, `Agda --bridges` extends `Agda --cubical` [VMA21] and is capable of type-checking the cubical library [Agd].

We identify a high-level sufficient condition for proving internal parametricity which we call the structure relatedness principle (SRP) by analogy with the structure identity principle (SIP) of HoTT/UF. We state and prove a general parametricity theorem for types that satisfy the SRP. Our parametricity theorem lets us obtain one-liner proofs of standard internal free theorems. We observe that the SRP is harder to prove than the SIP and provide in `Agda --bridges` a shallowly embedded type theory to compose types that satisfy the SRP, which we call Relational Observational Type Theory (ROTT). Thus, while `Agda --bridges` is internally parametric in the above sense, for ROTT we have a situation where  $\mathcal{X} = \text{ROTT}$  and  $\mathcal{Y} = \mathcal{P} = \mathcal{S} = \text{Agda --bridges}$ . As such, ROTT is observationally but – unlike [ACKS24] – not internally parametric.

**Cavallo and Harper’s system (CH)** Cavallo and Harper’s system (CH) for internally parametric HoTT [CH21] is modelled in bicubical sets, i.e. presheaves over pairs of cubes. One of these cubes models a power of the *path interval*  $\mathbf{I}$  from cubical HoTT [CCHM17, AFH18]. This is the ‘walking’ type with two elements  $\mathbf{i0} \ \mathbf{i1} : \mathbf{I}$  that are equivalent. As such, equivalence of any two objects  $\mathbf{a0} \ \mathbf{a1} : \mathbf{A}$  can be expressed as a *path* from  $\mathbf{a0}$  to  $\mathbf{a1}$ , which is a function from  $\mathbf{I}$  to  $\mathbf{A}$  mapping  $\mathbf{i0}$  and  $\mathbf{i1}$  to  $\mathbf{a0}$  and  $\mathbf{a1}$  (resp.). Analogously, the other cube models a power of the *bridge interval*  $\mathbf{BI}$  which is the ‘walking’ type with two elements  $\mathbf{bi0} \ \mathbf{bi1} : \mathbf{BI}$  that are related. As such, relatedness of any two objects  $\mathbf{a0} \ \mathbf{a1} : \mathbf{A}$  can be expressed as a *bridge* from  $\mathbf{a0}$  to  $\mathbf{a1}$ , which is a function from  $\mathbf{BI}$  to  $\mathbf{A}$  mapping  $\mathbf{bi0}$  and  $\mathbf{bi1}$  to  $\mathbf{a0}$  and  $\mathbf{a1}$  (resp.).

The idea is that the type of bridges  $\text{Bridge}_{\mathbf{A}} \ \mathbf{a0} \ \mathbf{a1}$  will be equivalent to the logical relation defined by Reynolds [Rey83] by induction on the formation of  $\mathbf{A}$ . For many concrete type formers, this can be proven internally, e.g. we can prove that a bridge in the  $\Sigma$ -type is a pair of bridges, the

second one dependent over the first one. However, additional primitives are needed for two specific type formers: the universe and the  $\Pi$ -type [BCM15, CH21]. The `Gel` primitive turns a relation  $T_0 \rightarrow T_1 \rightarrow \text{Type}$  into a bridge `BridgeType T0 T1`, which is sufficient to prove the **relativity** theorem which states that bridges in the universe are equivalent to relations. The `extent` primitive produces a bridge `ff : Bridge(x:A)→B x f0 f1` from an operation `fbrid` that maps bridges `aa : BridgeA a0 a1` to dependent bridges `fbrid aa : BridgePi.B i (f0 a0) (f1 a1)`. The assignment `fbrid ↦ ff` is then also provably an equivalence, characterizing the logical relation in the function type.

Both primitives take essentially 3 arguments: two for the endpoints and one logical relation proof. Iterated use of `Gel` and `extent` allows the creation of bridge squares and cubes, and similarly takes  $3^n$  arguments. This means that there is no opportunity for the user to define a bridge cube's behaviour on diagonals. For this reason, the bridge interval is *affine* [BCM15, CH21]: bridge variable contraction is disallowed, and the bridge cubes in the model have no diagonals.

**Implementation in Agda --bridges** Agda --bridges diverges from CH in two important respects: **(1)** The CH system uses cartesian path cubes [AFH18], but Agda --bridges extends Agda --cubical [VMA21] which uses De Morgan cubes [CCHM17]. As a consequence, the face constraint logic (a.k.a. cofibration logic) of Agda --bridges differs from CH. **(2)** Whereas CH prevents bridge variable contraction using an operation on contexts which removes the non-fresh parts, Agda --bridges uses a syntactic check that was already implemented as part of Agda --guarded [VV20].

Some important challenges faced during the implementation of Agda --bridges are: **(1)** The backwards-compatible adaptation of the Kan operations `hcomp` and `transp` to support face constraints mentioning not only path variables but also bridge variables. **(2)** The introduction of computation rules that perform intended *bridge variable capture*, namely the  $\beta$ -rule for `extent` and the  $\eta$ -rule for `Gel`. This capture is only safe and sound if the expression in which the bridge variable  $i$  is captured, is *semi-fresh* for  $i$ : it is allowed to mention  $i$  but not any variables susceptible to substitutions with expressions not fresh for  $i$ . Thus, a semi-freshness check had to be implemented as part of the reduction algorithm.

**The Structure Relatedness Principle (SRP)** Agda --bridges is internally parametric but not observationally so: all functions are known to preserve bridges, but it is not a priori clear that the bridge type is equivalent to the logical relation defined by Reynolds [Rey83], a property which we call the **structure relatedness principle (SRP)**. As indicated above, the SRP can be proven by *manual* induction on the formation of the type.<sup>1</sup> This is tedious in itself, but we argue that the SRP is moreover objectively harder to prove than the structure identity principle (SIP) in HoTT, because **(1)** a proof obligation is raised for the domain of the  $\Pi$ -type, **(2)** there is no J-rule for bridges, and **(3)** the bridge type at a mere proposition is again a mere proposition, *not* necessarily contractible and thus not automatically characterized up to equivalence.

To address this, we define the notion of a **relativistic reflexive graph (RRG)**. This is a type equipped with a relation that is equivalent to the bridge type (and therefore reflexive).<sup>2</sup> Of course, using univalence, it is immediately clear that every type is an RRG in exactly a single way up to equivalence. However, the idea is to take care to choose the correct relation up to definitional equality, namely to choose Reynolds' logical relation. Then the RRG structure proves the SRP for the underlying type. We build a raw<sup>3</sup> category with families (CwF) [Dyb95] of RRGs, which amounts to a shallow embedding of dependent type theory in Agda --bridges; we call this shallow syntax **Relational Observational Type Theory (ROTT)**. Users can then construct types satisfying the SRP by constructing them in ROTT. It follows internally to Agda --bridges that any Agda function between carriers of RRGs (ROTT types; including in particular System F types) respects the logical relations. We demonstrate our approach on Church encodings.

<sup>1</sup>Manual, because internal induction on types is not possible. It could perhaps be reconciled with univalence by treating `Glue` as a path constructor, but treating `Gel` as a bridge constructor may be problematic due to the affine nature of `BI`, and there's also the fact that Agda has an extensible universe with user-defined type constructors.

<sup>2</sup>This idea is analogous to the use of univalent categories/groupoids/graphs in HoTT [Sch20, Uni13].

<sup>3</sup>By 'raw', we mean we only implement the operations of a CwF and neglect to prove the axioms, which we expect to hold in a higher-dimensional way.

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