# Smash Products Are Symmetric Monoidal in HoTT

Axel Ljungström

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Axel Ljungström Smash Products Are Symmetric Monoidal in HoTT

- The smash product plays a crucial role in homotopy (type) theory
- Key property: it is symmetric monoidal
- This 'fact' is useful when doing HoTT too:
  - Brunerie (2016):  $\pi_4(S^3) \cong \mathbb{Z}/2\mathbb{Z}$
  - Van Doorn (2018): Cohomological spectral sequences
- Problem: this fact has never been proved in HoTT
- Today: A solution using a 'new' heuristic for reasoning about smash products



The smash product of two pointed types A and B is the HIT with:

• a basepoint  $\star_{\wedge} : A \wedge B$ 

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- for every pair (a, b) : A × B, a point ⟨a, b⟩ : A ∧ B

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- for a: A, a path push  $a: \langle a, \star_B \rangle = \star_{\wedge}$

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- for b:B, a path push<sub>r</sub>  $b:\langle\star_{\mathcal{A}},b
  angle=\star_{\wedge}$

- a basepoint  $\star_{\wedge} : A \wedge B$
- for every pair  $(a, b) : A \times B$ , a point  $\langle a, b \rangle : A \wedge B$
- for a: A, a path push  $a: \langle a, \star_B \rangle = \star_{\wedge}$
- for b:B, a path push,  $b:\langle\star_A,b
  angle=\star_\wedge$
- a coherence  $push_{lr} : push_{l} \star_{A} = push_{r} \star_{B}$

- a basepoint  $\star_{\wedge} : A \wedge B$
- for every pair (a, b) : A × B, a point ⟨a, b⟩ : A ∧ B
- for a: A, a path push  $a: \langle a, \star_B \rangle = \star_{\wedge}$
- for b:B, a path  $\operatorname{push}_{\mathsf{r}} b:\langle\star_{\mathcal{A}},b
  angle=\star_{\wedge}$
- a coherence push<sub>i</sub>: push<sub>i</sub>  $\star_A$  = push<sub>r</sub>  $\star_B$
- $\begin{array}{c} A \lor B \to A \times B \\ \downarrow \qquad \qquad \downarrow \\ 1 \longrightarrow A \land B \end{array}$

#### Fact

The smash product is associative. We use  $\alpha_{A,B,C} : (A \land B) \land C \xrightarrow{\sim} A \land (B \land C)$  to denote the associator.

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#### Fact

The smash product is associative. We use  $\alpha_{A,B,C} : (A \land B) \land C \xrightarrow{\sim} A \land (B \land C)$  to denote the associator.

 $\bullet\,$  The 'impossible' pentagon axiom for  $\wedge:$ 



- Why is it so hard to verify?
- Proving it amounts to constructing a homotopy

$$(x:((A \land B) \land C) \land D) \to f x = g x$$

for the pentagonators f and g.

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pf: (x : ((A \land B) \land C) \land D) \rightarrow f x \equiv g x pf (push_1 \star i) = \{ \}14
pf \star = \{ \}0
                                                                         pf(push_{(\star, c)}i) = \{ \}15
pf( \star, d) = \{ \}1
                                                                         pf (push<sub>i</sub> \langle \langle a, b \rangle, c \rangle i) = { }16
pf\langle\langle \star, c\rangle, d\rangle = \{\}2
                                                                         pf (push ( push a j , c ) i) = { }17
pf(\langle \langle a, b \rangle, c \rangle, d \rangle = \{ \} 
                                                                         pf (push_i \langle push_i b j, c \rangle i) = \{ \}18
pf(\langle push_a i, c \rangle, d \rangle = \{ \}4
                                                                         pf (push<sub>i</sub> \langle push<sub>i</sub>, j k , c \rangle i) = { }19
pf \langle \langle push, bi, c \rangle, d \rangle = \{ \} 5
                                                                         pf(pushi(pushi * i_1) i) = \{ \}20
pf \langle \langle push_{l_r} i j, c \rangle, d \rangle = \{ \} 6
                                                                         pf (push<sub>i</sub> (push<sub>i</sub> \langle a, b \rangle j) i) = { }21
pf(push_1 \star i, d) = \{ \}7
                                                                         pf (push<sub>i</sub> (push<sub>i</sub> (push<sub>i</sub> a k) j) i) = { }22
pf(push_{(a, b)i, d} = \{ \}8
                                                                         pf (pushi (pushi (pushi b k) i) i) = { }23
pf \langle push_i (push_i a j) i, d \rangle = \{ \} 9
                                                                         pf (push<sub>i</sub> (push<sub>i</sub> (push<sub>i</sub> l k) j) i) = { }24
pf \langle push_i (push_i b_j) i_i, d \rangle = \{ \}10 
                                                                         pf (push, (push, b j) i) = { }25
pf ( push<sub>l</sub> (push<sub>l</sub> i j) k , d ) = { }11
                                                                         pf (push<sub>i</sub> (push<sub>i</sub>, k j) i) = { }26
pf \langle push, ci, d \rangle = \{ \}12
                                                                         pf(push, b i) = \{ \}27
pf \langle push_{lr} i j, d \rangle = \{ \}13
                                                                         pf(push_{l}, i j) = \{ \}28
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## • Need: a better way to deal with equalities of functions $f: \bigwedge_i A_i \to B$

#### Lemma 2

To check f = g for  $f, g : A \land B \to C$ , the coherence for  $push_{lr}$  is automatic.

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## Induction hell

```
pf: (x : ((A \land B) \land C) \land D) \rightarrow f x \equiv g x pf (push_1 \star i) = \{ \}14
pf \star = \{ \}0
pf( \star, d) = \{ \}1
pf ( ( * , c ) , d ) = { }2
pf \langle \langle a, b \rangle, c \rangle, d \rangle = \{ \}
pf(\langle push_a i, c \rangle, d \rangle = \{ \}4
pf \langle \langle push, bi, c \rangle, d \rangle = \{ \}
pf \langle \langle push_{l}, ij, c \rangle, d \rangle = \{ \} 6
pf(push \times i, d) = \{ \}7
pf \langle push_l \langle a, b \rangle i, d \rangle = \{ \} 8
pf ( push, (push, a j) i, d) = { }9
pf \langle push_i (push_i b_j) i_i, d \rangle = \{ \}10 
pf \langle push_i (push_i i j) k, d \rangle = \{ \}11
pf(push, ci, d) = \{ \}12
pf \langle push_{l_r} i j, d \rangle = \{ \}13
```

 $pf (push_{( \star , c ) i) = \{ \}15$  $pf(push_{\langle a, b \rangle, c \rangle}i) = \{ \}16 \}$ pf (push { push a j , c } i) = { }17 pf (push  $\langle$  push b j, c  $\rangle$  i) = { }18 pf (push,  $\langle push, jk, c \rangle i \rangle = \{ \}$ 19 pf (push<sub>i</sub> (push<sub>i</sub>  $\star$  i<sub>1</sub>) i) = { }20 pf (pushi (pushi ( a , b ) j) i) = { }21 pf (pushi (pushi (pushi a k) j) i) = { }22 pf (push, (push, (push, b, k))) i) = { }23 pf (push<sub>i</sub> (push<sub>i</sub> (push<sub>i</sub> l k) j) i) = { }24  $pf(push_i(push_i b i) i) = \{ \} 25$ pf (push<sub>l</sub> (push<sub>l</sub> k j) i) = { 26 $pf(push, b i) = \{ \}27$  $pf(push_{l}, i j) = \{ \}28$ 

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## Induction hell

$$\begin{array}{l} \mathsf{pf}: (\mathsf{x}: ((\mathsf{A} \land \cdot \mathsf{B}) \land \cdot \mathsf{C}) \land \mathsf{D}) & \rightarrow \mathsf{f} \mathsf{x} \equiv \mathsf{g} \mathsf{x} \\ \mathsf{pf} \ast = \left\{ \begin{array}{l} \mathsf{0} \\ \mathsf{pf} & \\ \mathsf{f} & \\$$

pf ( push<sub>l</sub> (push<sub>l</sub> a j) i , d ) = { }9
pf ( push<sub>l</sub> (push<sub>r</sub> b j) i , d ) = { }10

pf  $\langle push_r ci, d \rangle = \{ \}12$ 

pf (push<sub>1</sub> \* i) = { }14
pf (push<sub>1</sub> ( \* , c ) i) = { }15
pf (push<sub>1</sub> ( ( a , b ) , c ) i) = { }16
pf (push<sub>1</sub> ( push<sub>1</sub> a j , c ) i) = { }17
pf (push<sub>1</sub> ( push<sub>2</sub> b j , c ) i) = { }18

pf (push1 (push1 \* i1) i) = { }20
pf (push1 (push1 ( a , b ) j) i) = { }21
pf (push1 (push1 (push1 a k) j) i) = { }22
pf (push1 (push1 (push1 b k) j) i) = { }23

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pf (push<sub>i</sub> (push<sub>r</sub> b j) i) = { }25

 $pf (push_r b i) = \{ \}27$ 

## Induction hell

$$\begin{array}{l} \mathsf{pf}: (\mathsf{x}: ((\mathsf{A}\land\cdot\mathsf{B})\land\cdot\mathsf{C})\land\mathsf{D}) \to \mathsf{f}\,\mathsf{x}\equiv\mathsf{g}\,\mathsf{x} & \mathsf{p} \\ \mathsf{pf} \leftarrow \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{pf} \leftarrow \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{pf} \leftarrow \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{pf} \leftarrow \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{pf} \leftarrow \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} & \mathsf{f} \\ \mathsf{f} \\ \mathsf{f} & \mathsf{f} \\ \mathsf{f} \\ \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} \\ \mathsf{f} & \mathsf{f} \\ \mathsf{f} \\ \mathsf{f} & \mathsf{f} \\ \mathsf{f} \\ \mathsf{f} \\ \mathsf{f} \\ \mathsf{f} & \mathsf{f} \\ \mathsf$$

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pf (push1 (push1 (push1 a k) j) i) = { }22
pf (push1 (push1 (push2 k) j) i) = { }23

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pf (push<sub>l</sub> (push<sub>r</sub> b j) i) = { }25

 $pf (push_r b i) = \{ \}27$ 

• Still: 22 (highly non-trivial) cases left...

A pointed type A is homogeneous if for every a : A, there is an automorphism  $e_a : A \simeq A$  such that  $e_a \star_A = a$ 

• All (pointed) path spaces are homogeneous.

#### Lemma 4 (Evan's Trick)

Let  $f, g : A \rightarrow_* B$  be two pointed functions with B homogeneous. If there is a homotopy  $(x : A) \rightarrow f x = g x$ , then f = g as pointed functions.

#### Lemma 5 (Evans's trick 2.0)

Let  $f, g : A \land B \rightarrow_{\star} C$  be two pointed functions with C homogeneous. If there is a homotopy

$$((x,y):A\times B) \to f\langle x,y\rangle = g\langle x,y\rangle$$

then f = g (as pointed functions)

#### Proof.

Using the adjunction  $(A \land B \rightarrow_{\star} C) \simeq A \rightarrow_{\star} (B \rightarrow_{\star} C)$ .

• Dream: Apply the trick to pentagon.

#### Lemma 5 (Evans's trick 2.0)

Let  $f,g:A\wedge B\to_{\star} C$  be two pointed functions with C homogeneous. If there is a homotopy

$$((x,y):A\times B) \to f\langle x,y\rangle = g\langle x,y\rangle$$

then f = g (as pointed functions)

#### Proof.

Using the adjunction  $(A \land B \rightarrow_{\star} C) \simeq A \rightarrow_{\star} (B \rightarrow_{\star} C)$ .

- Dream: Apply the trick to pentagon.
- Nightmare: We can't (the codomain is not homogeneous).

## The heuristic

• Fortunately, there is still hope: loop spaces are homogeneous. Let's 'make them appear' in the proof of the pentagon.

#### Definition 6

Let  $f, g : A \land B \rightarrow_{\star} C$ . A homotopy  $h : ((a, b) : A \times B) \rightarrow f \langle a, b \rangle = g \langle a, b \rangle$  induces two functions

- $L_h: A \to \Omega C$
- $R_h: B \to \Omega C$
- For instance,  $L_h a$  is defined by the composition



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- $L_h: A \to \Omega C$
- $R_h: B \to \Omega C$

#### Lemma 7

If 
$$L_h = \text{const}_{(L_h \star_A)}$$
 and  $R_h = \text{const}_{(R_h \star_B)}$ , then  $f = g$ 

## The heuristic

• Fortunately, there is still hope: loop spaces are homogeneous. Let's 'make them appear' in the proof of the pentagon.

#### Definition 6

Let  $f, g : A \land B \rightarrow_{\star} C$ . A homotopy  $h : ((a, b) : A \times B) \rightarrow f \langle a, b \rangle = g \langle a, b \rangle$  induces two functions

- $L_h: A \to \Omega C$
- $R_h: B \to \Omega C$
- The point: applying this construction to the pentagonators  $f,g:((A \land B) \land C) \land D \rightarrow A \land (B \land (C \land D))$ , the functions  $L_h$  is of type

$$L_h: (A \wedge B) \wedge C \rightarrow \Omega(A \wedge (B \wedge (C \wedge D)))$$

Homogeneous codomain!

- We want to prove that  $L_h$  is constant. This is precisely where the explosion of complexity happens in a naive proof...
- ...but thanks to our set up: enough to show that

$$A imes B imes C \xrightarrow{\langle -, -, - 
angle} (A \wedge B) \wedge C \xrightarrow{L_h} \Omega(A \wedge (B \wedge (C \wedge D)))$$

is constant.

- Amounts to checking the actions of f and g on push<sub>I</sub> $\langle a, b, c \rangle$ , but no further coherences!
  - In particular: no nestled push<sub>1</sub> and push<sub>r</sub> constructors.
  - Only 13 cases 1 case to check

- By iterating the argument, we may use  $L_h$  and  $R_h$  to construct equalities f = g for any  $f, g : \bigwedge_{i \le n} A_i \to B$ .
- Heuristic: We only need to construct a homotopy  $h: f\langle x_1, \ldots, x_n \rangle = g\langle x_1, \ldots, x_n \rangle$  and show that it is compatible with  $ap_f$  and  $ap_g$  on *single* applications of push<sub>I</sub> and push<sub>r</sub>.
- Number of cases:  $O(2^n) O(2n)$

#### Theorem 8

The smash product satisfies the pentagon identity.

#### Proof.

After applying of the heuristic, the remaining coherences are easily verified by hand.  $\hfill \Box$ 

#### Theorem 8

The smash product satisfies the pentagon identity.

#### Proof.

After applying of the heuristic, the remaining coherences are easily verified by hand.

#### Theorem 9

The smash product is symmetric monoidal with the booleans as unit.

Thanks for listening!

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