

A Cubical Type Theory

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Cubical Type Theory: Overview

- ▶ Type theory where we can directly argue about n -dimensional cubes (points, lines, squares, cubes, ...).
- ▶ Based on a *constructive* model of type theory in cubical sets with connections and diagonals.
- ▶ Id, Π , Σ , data types, U
- ▶ The Univalence Axiom and function extensionality are provable.
- ▶ **But:** usual definitional equality for J only propositional!
Problem in our previous approach recently pointed out by Dan Licata.

- ▶ Not having definitional equalities for J does not seem to be a problem (N.A. Danielsson)
- ▶ Other definitional equalities, e.g.,

$$\text{ap}: (f : A \rightarrow B) \rightarrow \text{Id } A \ a \ b \rightarrow \text{Id } B \ (f \ a) \ (f \ b)$$

$$\text{ap } f \ (\text{refl } A \ a) = \text{refl } B \ (f \ a)$$

$$\text{ap}(g \circ f) \ p = \text{ap } g \ (\text{ap } f \ p)$$

$$\text{ap } \text{id} \ p = p$$

- ▶ Some higher inductive types with “good” definitional equalities

Implementation: Cubicaltt

Prototype proof-assistant implemented in Haskell.

Based on: “A simple type-theoretic language: Mini-TT”,
T. Coquand, Y. Kinoshita, B. Nordström, M. Takeya (2008).

Mini-TT is a variant of Martin-Löf type theory with data types.
Cubicaltt extends Mini-TT with:

- ▶ name abstraction and application
- ▶ identity types
- ▶ composition
- ▶ equivalences can be transformed into equalities (glueing)
- ▶ some higher inductive types (experimental)

Try it: <https://github.com/mortberg/cubicaltt>

Basic Idea

Expressions may depend on *names* i, j, k, \dots . E.g.,

$$x : A, i : \mathbb{I}, y : B(i, x) \vdash u(x, i) : C(x, i, y)$$

is a line connecting the two points

$$x : A, y : B(0, x) \vdash u(x, 0) : C(x, 0, y)$$

$$x : A, y : B(1, x) \vdash u(x, 1) : C(x, 1, y)$$

Each line $i : \mathbb{I} \vdash t(i) : A$ gives an equality

$$\vdash \langle i \rangle t(i) : \text{Id } A \ t(0) \ t(1)$$

The Interval II

- ▶ Given by $\varphi, \psi ::= 0 \mid 1 \mid i \mid 1 - i \mid \varphi \wedge \psi \mid \varphi \vee \psi$ (formulas)
- ▶ i ranges over *names* or *symbols*
- ▶ Intuition: i an element of $[0, 1]$, \wedge is min, and \vee is max.
- ▶ Equality is the equality in the free bounded distributive lattice with generators $i, 1 - i$.
- ▶ De Morgan algebra via

$$\begin{array}{ll} 1 - 0 = 1 & 1 - (\varphi \wedge \psi) = (1 - \varphi) \vee (1 - \psi) \\ 1 - 1 = 0 & 1 - (\varphi \vee \psi) = (1 - \varphi) \wedge (1 - \psi) \\ & 1 - (1 - i) = i \end{array}$$

NB: $i \wedge (1 - i) \neq 0$ and $i \vee (1 - i) \neq 1$!

Overview of the Syntax (w/o Universe)

$A, B, P, t, u, v ::= x$

variables

| $(x : A) \rightarrow B$ | $\lambda x : A. t$ | $t u$

Π -types

| $(x : A) \times B$ | (t, u) | $t.1$ | $t.2$

Σ -types

| $ID A B$ | $IdP P a b$

identity types

| $\langle i \rangle t$

name abstraction

| $t \varphi$

formula application

| $comp P u \vec{u}$

composition

| $glue A \vec{u}$ | (a, \vec{t}) | $unGlue A \vec{u} v$

glueing

| ...

data types

Contexts and Substitutions

Contexts

$$\frac{}{() \vdash} \qquad \frac{\Gamma \vdash A}{\Gamma, x : A \vdash} \qquad \frac{\Gamma \vdash}{\Gamma, i : \mathbb{I} \vdash}$$

Substitutions are as usual but we also allow to assign a formula to a name:

$$\frac{\sigma : \Delta \rightarrow \Gamma \quad \Delta \vdash \varphi : \mathbb{I}}{(\sigma, i = \varphi) : \Delta \rightarrow \Gamma, i : \mathbb{I}}$$

Face Operations

Certain substitutions correspond to face operations. E.g.:

$$(x = x, i = 0, y = y): (x : A, y : B(i = 0)) \rightarrow (x : A, i : \mathbb{I}, y : B)$$

In general a face operation are $\alpha: \Gamma_\alpha \rightarrow \Gamma$ setting some names to 0 or 1 and otherwise the identity.

Faces are determined by all the assignments $i = b$, $b \in \{0, 1\}$;
write

$$\alpha = (i_1 b_1) \dots (i_n b_n)$$

(Special case: $\alpha = \text{id}$)

Basic Typing Rules

$$\frac{\Gamma \vdash}{\Gamma \vdash x : A} \quad (x : A \text{ in } \Gamma)$$

$$\frac{\Gamma \vdash}{\Gamma \vdash i : \mathbb{I}} \quad (i : \mathbb{I} \text{ in } \Gamma)$$

$$\frac{\Gamma, x : A \vdash B}{\Gamma \vdash (x : A) \rightarrow B}$$

$$\frac{\Gamma, x : A \vdash t : B}{\Gamma \vdash \lambda x : A. t : (x : A) \rightarrow B}$$

$$\frac{\Gamma \vdash t : (x : A) \rightarrow B \quad \Gamma \vdash u : A}{\Gamma \vdash t u : B(x = u)}$$

Also: Sigma types and data types ...

Equality between types

$$\frac{\Gamma \vdash A \quad \Gamma \vdash B}{\Gamma \vdash \text{ID } A B}$$

$$\frac{\Gamma, i : \mathbb{I} \vdash A}{\Gamma \vdash \langle i \rangle A : \text{ID } A(i0) A(i1)}$$

$$\frac{\Gamma \vdash P : \text{ID } A B \quad \Gamma \vdash \varphi : \mathbb{I}}{\Gamma \vdash P\varphi}$$

$$\begin{aligned} (\langle i \rangle A)\varphi &= A(i\varphi) \\ \langle i \rangle P i &= P \end{aligned}$$

$$\frac{\Gamma \vdash P : \text{ID } A B}{\Gamma \vdash P0 = A}$$

$$\frac{\Gamma \vdash P : \text{ID } A B}{\Gamma \vdash P1 = B}$$

Heterogeneous Identity Types

$$\frac{\Gamma \vdash P : \text{ID } A B \quad \Gamma \vdash a : A \quad \Gamma \vdash b : B}{\Gamma \vdash \text{IdP } P a b}$$

$$\frac{\Gamma, i : \mathbb{I} \vdash t : A}{\Gamma \vdash \langle i \rangle t : \text{IdP}(\langle i \rangle A) \quad t(i0) \quad t(i1)}$$

$$\frac{\Gamma \vdash e : \text{IdP } P a b \quad \Gamma \vdash \varphi : \mathbb{I}}{\Gamma \vdash e\varphi : P\varphi} \quad \begin{array}{l} (\langle i \rangle t)\varphi = t(i\varphi) \\ \langle i \rangle ei = e \end{array}$$

$$\frac{\Gamma \vdash e : \text{IdP } P a b}{\Gamma \vdash e0 = a : P0}$$

$$\frac{\Gamma \vdash e : \text{IdP } P a b}{\Gamma \vdash e1 = b : P1}$$

Identity Types

We set

$$\text{Id } A \ a \ b := \text{IdP } (\langle i \rangle A) \ a \ b$$

This is enough to justify reflexivity, symmetry, function extensionality, and that singletons are contractible!

In the implementation:

- ▶ universe U with $U : U$
- ▶ $\text{ID } A \ B$ is $\text{Id } U \ A \ B$

Demo!

Kan Operations

Given $i : \mathbb{I} \vdash A$ we want an equivalence between $A(i_0)$ and $A(i_1)$.

Require additional composition operations.

Refinement of Kan's extension condition (1955)

“Any open box can be filled”

Systems

A system

$$\vec{u} = [\alpha \mapsto u_\alpha]$$

for $\Gamma \vdash A$ is given by a family of compatible terms

$$\Gamma \alpha \vdash u_\alpha : A\alpha$$

(α ranging over a set of faces L , L downwards closed)

Systems

For a system \vec{u}

$$\Gamma\alpha \vdash u_\alpha : A\alpha \quad (\alpha \in L)$$

and substitution $\sigma : \Delta \rightarrow \Gamma$ we get a system

$$\Delta\beta \vdash (\vec{u}\sigma)_\beta : A\sigma\beta \quad (\beta \in L\sigma)$$

Satisfying: $(\vec{u}\alpha)_{\text{id}} = u_\alpha$ for $\alpha \in L$

Composition

$$\frac{\Gamma \vdash P : \text{ID} A B \quad \Gamma \vdash a : A \quad \Gamma \alpha \vdash p_\alpha : \text{Id} P P \alpha a \alpha u_\alpha \ (\alpha \in L)}{\Gamma \vdash \text{comp } P a \vec{p} : B}$$

$$(\text{comp } P a \vec{p})\sigma = \text{comp } P \sigma a \sigma \vec{p}\sigma$$

$$\text{comp } P a \vec{p} = p_{\text{id}} 1 \quad \text{if } \text{id} \in L$$

$$\text{So: } (\text{comp } P a \vec{p})\alpha = p_\alpha 1 \quad \text{if } \alpha \in L$$

Kan Filling

$$\frac{\Gamma \vdash P : \text{ID} A B \quad \Gamma \vdash a : A \quad \Gamma \alpha \vdash p_\alpha : \text{IdP } P \alpha \ a \alpha \ u_\alpha \ (\alpha \in L)}{\Gamma \vdash \text{fill } P \ a \ \vec{p} : \text{IdP } P \ a \ (\text{comp } P \ a \ \vec{p})}$$

Can be reduced to composition using connections:

$$\text{fill } P \ a \ \vec{p} = \langle i \rangle \text{ comp } (\langle j \rangle P(i \wedge j)) \ a \ [\alpha \mapsto \langle j \rangle p_\alpha(i \wedge j), (i0) \mapsto \langle j \rangle a]$$

Special case: path lifting property ($\vec{p} = []$)

Demo!

Composition

$\text{comp}(\langle i \rangle A) a \vec{p}$ is defined by induction on the type A :

- ▶ Case $i : \mathbb{I} \vdash A = \text{Id } B \ b_0 \ b_1$.

$$\begin{aligned} \text{comp}(\langle i \rangle A) a \vec{p} = \\ \langle i \rangle \text{comp}(\langle i \rangle B) (a i) [\alpha \mapsto p_\alpha i, (i0) \mapsto b_0, (i1) \mapsto b_1] \end{aligned}$$

- ▶ Case $i : \mathbb{I} \vdash A = (x : B) \rightarrow C$. For $b_1 : B(i1)$

$$\text{comp}(\langle i \rangle A) f \vec{g} b_1 = \text{comp}(\langle i \rangle C(x = b)) (f b_0) (\vec{g} b)$$

with $b = \text{fill}^- (\langle i \rangle B) b_1 []$ and $b_0 = b_0 : B(i0)$.

Glue

Given a system of equivalences on a type we introduce a new type:

$$\frac{\Gamma \vdash A \quad \Gamma \alpha \vdash f_\alpha : \text{Equiv } T_\alpha A \alpha \quad (\alpha \in L)}{\Gamma \vdash \text{glue } A \vec{f}}$$

$$\frac{\Gamma \vdash a : A \quad \Gamma \alpha \vdash t_\alpha : T_\alpha \quad \Gamma \alpha \vdash f_\alpha t_\alpha = a \alpha : A \alpha}{\Gamma \vdash (a, \vec{t}) : \text{glue } A \vec{f}}$$

$$\begin{aligned} (\text{glue } A \vec{f})\sigma &= \text{glue } A \sigma \vec{f}\sigma & (a, \vec{t})\sigma &= (a\sigma, \vec{t}\sigma) \\ \text{glue } A \vec{f} &= T_{\text{id}} & (a, \vec{t}) &= t_{\text{id}} \quad \text{if } \text{id} \in L \end{aligned}$$

Composition in a Universe

We also can define composition for glue $A \vec{f}$.

If we have a universe U , we can reduce composition in U to glue.

Any path $P : \text{Id } U \ A \ B$ induces an equivalence $P^+ : \text{Equiv } A \ B$ whose function part is given by:

$$a : A \vdash \text{comp } P \ a \ [] : B$$

Univalence Axiom

Using glue we can also prove the Univalence Axiom!

Demo!

Further Work

- ▶ Formal correctness proof of model and implementation
- ▶ Proof of canonicity for the type system
- ▶ Definitional equality for J?
- ▶ Related work: Brunerie/Licata, Polonsky, Altenkirch/Kaposi, Bernardy/Coquand/Moulin

Thank you!